

# Shruti Gullapuram

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## Education

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**Master of Science in Computer Science** **Expected Graduation: May 2019**  
*University of Massachusetts Amherst* **GPA: 3.96/4.0**

Coursework: Computer Vision, Machine Learning, Neural Networks, Affective Computing, NLP (current)

**Bachelor of Technology in Electronics and Communication Engineering** **2013-2017**

*International Institute of Information Technology Hyderabad*

**Dean's Merit List** for 3 semesters, **Undergraduate Research Award '16-'17**

Coursework: Data Structures, Algorithms, Data Mining, Digital Image Processing

## Technical Skills

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**Programming/Scripting Languages:** Python, C++, C, MATLAB

**Frameworks & Libraries:** PyTorch, Python scientific stack (numpy, sci-kit learn), Caffe, Keras, OpenCV

## Work Experience

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**United Technologies Research Center, Machine Learning Intern** **Hartford, CT - Summer'18**  
*Presence Detection for Energy Efficient Buildings, supported by ARPA-E* *(C++, Python)*

- Created a module for presence detection that established a baseline for the long-term project and identified future challenges
- Developed a deep learning model and evaluated performance on data captured from different IR-FPA camera vendors
- Delivered a compilation of over 5,000 low-resolution infrared images as training data for localization task and people counting

**Google Summer of Code, Student Developer** **May-Aug'16**  
*Red Hen Lab, (Blog: <http://bit.ly/2hrl7N9>)* *(Python, Caffe)*

- Developed and deployed a visual recognition pipeline for the UCLA NewsScape dataset which tags news videos based on camera shot type (anchor/news person etc.), scene type, and detected objects
- Generated a training dataset of 10,000 images, and employed transfer learning. Was able to achieve an F1-score of 85%.
- Presented a technical talk at the International Conference on Multimodal Communication 2017 (ICMC) in Germany

**University of Massachusetts Amherst, Graduate Teaching Assistant** **Spring-Fall'18**  
*Introduction to Human-Computer Interaction & Introduction to Simulation*

- Grade assignments, evaluate projects, and provide suggestions for course improvement (100+ students)

## Research & Academic Experience

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**Microsoft Research Maluuba** **Feb-May'18**  
*Answering Visual-Reasoning Questions on Charts and Graphs* *(Python, PyTorch)*

- Built novel models leveraging deep neural mechanisms for visual reasoning that can achieve nearly state-of-the-art performance on the FigureQA task: (<https://datasets.maluuba.com/FigureQA>)
- Improved performance by 2% through ideas drawn from Stacked Co-Attention, FiLM architecture, and Relation Networks

**Undergraduate Independent Study** **Sep'16-Apr'17**  
*Affect Recognition in Advertisements* *(MATLAB, Python, Caffe)*

- Developed a model that estimates the state of arousal and emotion (valence) in viewers while watching advertisements
- Maximized ad recall and user experience by optimizing the placement of ads based on the generated affect labels
- Experimented with neural nets on EEG data; Used multitask learning to achieve F1-score of 94% from audio-visual features

**Course Project for Intelligent Visual Computing** **Feb'17-Apr'17**  
*Fast Neural Style Transfer and Artist Identification* *(Python, PyTorch)*

- Implemented three research papers on fast and mixed style transfer. Experimented with dilated CNNs to boost training time.
- Fine-tuned ResNet on WikiArt dataset to predict the artist style of an image stylized by the style transfer model.

## International Publications

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- "Affect Recognition in Ads with Application to Computational Advertising", (**ACM MM**), 2017 (**7.5% acceptance rate, Top 50 out of 650 accepted papers**) [URL: \(Click Here\)](#)
- "Evaluating Content-centric vs User-centric Ad Affect Recognition", (**ACM ICMI**) 2017, [URL: \(Click Here\)](#)